

Cheap Newspaper Vol.2

VWP Press, June 2005.

Please, note that all of this is a serious production. We (the Worth No Penny Press) are paid for our full-time jobs and our goal is to inform you on the latest hot news.....
Administration.

Article 0000156.

Context is a valuable thing. For example take a look at the picture. You can see a fine code, but it is taken out of it's content and thus - totally pointless. You can't even say whether it really is fine or poor. Also, if you plug it into your computer, it won't work. It also won't provide you with any kind of hack info, 'cause you don't know from which programm this source code is. Interesting, huh?

```
switch(ceiling->direction)
{
    case 0:
        // IN STASIS
        break;
    case 1:
        // UP
        res = T_MovePlane(ceiling->sector,
                        ceiling->speed,
                        ceiling->topheight,
                        false,1,ceiling->direction);

    if (!(leveltime&7))
    {
        switch(ceiling->type)
        {
            case silentCrushAndRaise:
                break;
            default:
                S_StartSound((mobj_t *) &ceiling->sector->soundorg,
                            sfx_stnmov);

                // ?
                break;
        }
    }
}
```

So next time you do anything, stick it with the context. Your life is pointless if it's not a page of the Universal story. And, by the way, Super Mario Bros. is part of the Universal story, so if you didn't make it to level 8, consider your life out of luck and take another chance! (this article sponsored by Nintendo)

CTG Music Community

-----no comment-----

a review

Gerhherh, nice intro. Teh drums beat is cool... and the soundscape I dig. The vocals really crack me up I can't understand a damn thing tho'... but then at 0.35 they become intelligible... nice idea... I really love the new drumbeat... and I still dig the soundscape.

The 1.26 is really my favorite bit. And finally a bass I can hear... in previous part either there wasn't a bass or it wasn't loud enough... But there's also a hammond organ in the background that I really like.

-----no comment-----

did you know that ...

The Radio Science Bulletin (published quarterly in March, June, September and December) contains scientific articles covering the fields of interest of the ten scientific commissions of URSI. Emphasis lies on non-specialised contributions that are oriented towards the radioscientist community. *The Radio Science Bulletin* also contains items of information concerning the activities of URSI; such as notices relating to past and future scientific symposia, announcements about the activities of the Board of Officers and the Scientific Commissions and the Working Groups of URSI, reports on relevant decisions of other ICSU organisations, as well as book reviews, and historical articles of interest to radioscientists. Lists of the names and addresses of the Officers of URSI appear each year in the December issue. About 2700 copies are sent to URSI Radioscientists and the Member Committees of the Union.

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about Cheap Newspaper and WNP Press

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The staff: editor - Louigi Verona, reporter – Verona Louigi.